Supply Concepts

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ECON 306

Firm's Constrained Optimization

- The Firms (constrained optimization) problem is:
 - 1. Choose: <inputs, output>
 - 2. In order to maximize: <profits>
 - 3. Subject to: <technology>
- We break up the firm's problem into two problems:
- The firm's cost-minimization problem:
 - 1. Choose: <inputs>
 - 2. In order to minimize: <total cost>
 - 3. Subject to: cproducing optimal output>
- The firm's profit-maximization problem:
 - 1. Choose: <output>
 - 2. In order to maximize: <profit>

Production & Firms

• Firms organize production by buying or renting inputs ("factors of production") and transforming them into outputs according to their **technology** or **production function**

$$q = f(k, l)$$

where q = amount of output, k = amount of capital, and l = amount of labor

- Two time-frames of production:
 - Short-run: at least one factor of production is fixed (e.g. \bar{k})
 - * We can characterize the short-run production function by plugging in the amount of our fixed factor, e.g.

$$q(l,k) = lk$$
$$\bar{k} = 10$$
$$q(l,\bar{k}) = 10l$$

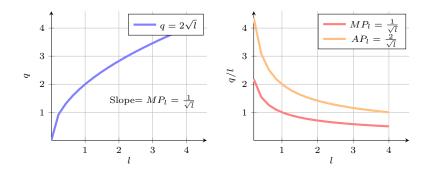


Table 1: Short-run production function with diminishing returns

* The **marginal product** of an input measures how output changes as one input is added (holding the other(s) constant):

$$MP_l = \frac{\Delta q}{\Delta l}$$
$$MP_k = \frac{\Delta q}{\Delta k}$$

· Inputs are often assumed to have **diminishing returns**: MP is declining (q is increasing at a decreasing rate with respect to each input)

* The average product of an input measures output per unit of input

$$AP_l = \frac{q}{l}$$
$$AP_k = \frac{q}{k}$$

- Long-run: all factors are variable

Isocost Lines

• Isocost line: the combinations of inputs that are the same total cost

$$wl + rk = C$$

- w =price of labor, r =price of capital
 - To graph, solve for k:

$$k = \frac{C}{r} - \frac{w}{r}l$$

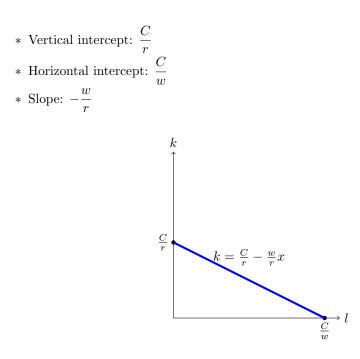


Figure 1: The Isocost Line

- All points on the line are same total cost
 - All points beneath line are lower total cost
 - All points above the line are higher total cost
- Change in an input's market price: rotates isocost line
 - New intercept for input that changed in price
 - New slope
- Slope of isocost line measures the *market* exchange rate between l and k (their relative prices)

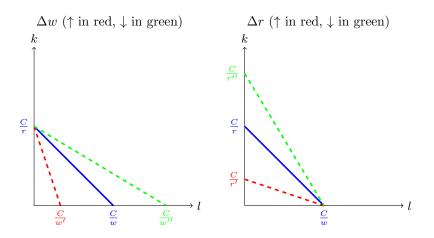


Table 2: How the isocost line changes with input prices

Isoquant Curves

• Isoquant curves link all combinations of inputs that produce the same output

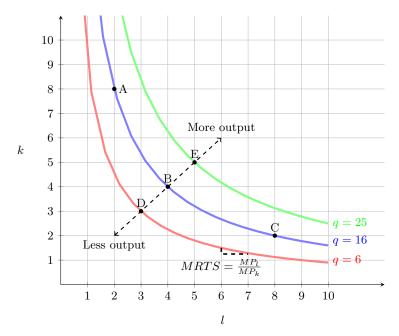
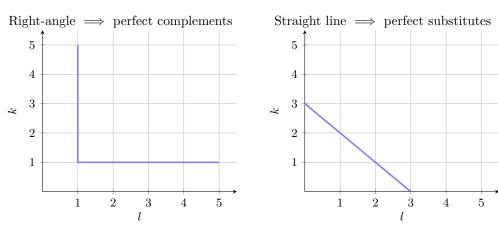


Figure 2: Isoquant curves: E > A = B = C > D

- Marginal rate of technical substitution (MRTS): firm's exchange rate between l and k
 - * MRTS = the slope of the isoquant curve
 - $\ast\,$ Literally: the amount of k given up to obtain 1 more k produce same output
- Marginal products are related to MRTS:

$$MRTS = \frac{MP_l}{MP_k}$$





 $\ast\,$ Bent vs. straight \implies complementarity vs. substitutability between l and k

Always produce at same rate of combination



Solving the Firm's Cost-Minimization Problem

- Firm chooses combination of l and k to minimize total cost while producing the optimal amount of output
 - * Expressed mathematically:

 $\min_{l,k} wl + rk$
s. t. $q^* = f(k, l)$

* Graphically: optimum is the point of tangency between the lowest isocost line tangent to the (optimal) isoquant

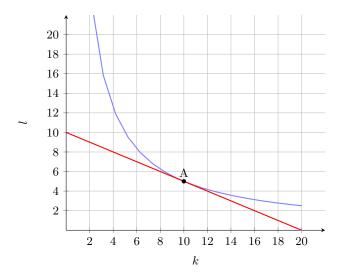


Figure 3: The firm's optimum at point A: isoquant curve is tangent to isocost line

* At the tangency point (A), all of the following are true:

Slope of I.Q. Curve = Slope of I.C. Line	Slopes are equal
$MRTS = \frac{w}{r}$	Definition of each slope
$\frac{MP_l}{MP_k} = \frac{w}{r}$	Firm's exchange rate same as market exchange rate
$\frac{MP_l}{w} = \frac{MP_k}{r}$	Marginal product per \$1 is the same between l and k

- Equimarginal principle: output is optimized when firm can lower costs no more output by spending 1 more/less on either l or k
 - * Firm is indifferent between using more l or using more k: has no reason to change input decisions!
 - * If marginal product per dollar were greater for (e.g.) l than for k, could buy more l and lower costs!
- **Returns to Scale**: technological relationship between scaling all inputs at the same rate and the scale of output
 - Constant returns to scale: output scales at the same rate as scaling all inputs
 - * e.g. doubling all inputs doubles output

- Increasing returns to scale: output scales at a faster rate than scaling all inputs
 * e.g. doubling all inputs more-than-doubles output
- Decreasing returns to scale: output scales at a slower rate than scaling all inputs
 - $\ast\,$ e.g. doubling all inputs less-than-doubles output

Supply in Competitive Markets

Costs

- Economic vs. accounting concepts:
 - Accounting costs: monetary costs
 - Economic (opportunity) costs: value of next best opportunity given up
 - Accounting profit: Total revenue minus accounting costs
 - Economic profit: Total revenue minus accounting & economic costs
 - Accounting point of view: are you taking in more cash than you are spending
 - Economic point of view: are you really making the *best* use of your resources with your current project (i.e. is there a higher-value use)?
 - * Implications for society: consumers really *best* off with you using scarce resources (with other uses) to produce your current product?
- Total cost function C(q) relates total quantity of output q (using optimal combinations of l and k) to the total cost of production C

$$C(q) = FC + VC(q)$$

- Fixed Costs FC: costs that do not vary with output
- Average Fixed Costs AFC(q): fixed costs per unit

$$AFC(q) = \frac{FC}{q}$$

- Variable Costs VC(q): costs that vary with output
- Average Variable Cost AVC(q): variable cost per unit of output

$$AVC(q) = \frac{VC}{q}$$

- Average (Total) Cost AC(q): (total) cost per unit of output

$$AC(q) = \frac{TC}{q}$$
$$AC(q) = AFC(q) + AVC(q)$$

- Marginal Cost (MC(q)): how cost changes with one unit of output

$$MC(q) = \frac{\Delta C(q)}{\Delta q}$$

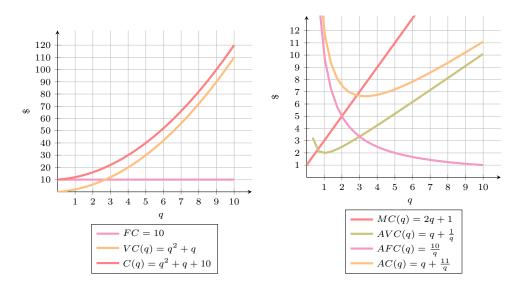


Table 3: Total costs (left) and per-unit costs (right)

- General relationship between average and marginal:
 - * When MC(q) > AC(q), $\uparrow AC(q)$
 - * When $MC(q) < AC(q), \downarrow AC(q)$
 - * When MC(q) = AC(q), AC(q) is minimized
 - $\ast\,$ Same relationship between MC and AVC

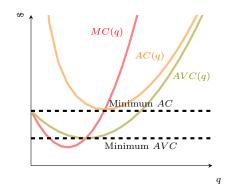


Figure 4: The relationship between average and marginal

- * In the long run, firms can change all factors of production (e.g. can choose k)
 - $\cdot\,$ Separate short run average cost curves for each hypothetical amount of k
 - \cdot In long run, firm chooses k (and associated SRAC curve) to minimize cost at desired output level
 - $\cdot\,$ Long run average cost curve "envelopes" the lowest parts of all SRAC curves

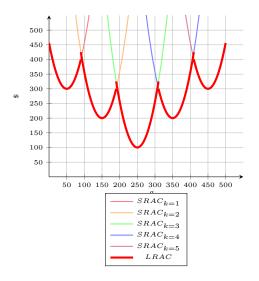
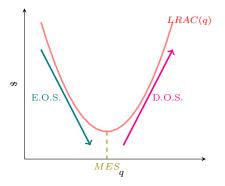


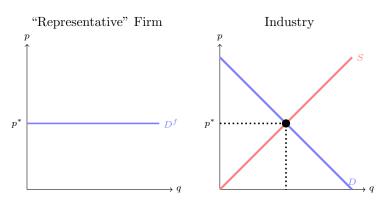
Figure 5: The relationship between short and long run average cost curves

- * Economies of scale: the economic relationship between how average cost scales with output
 - $\cdot\,$ Economies of scale: average costs fall with output
 - $\cdot\,$ Dise conomies of scale: average costs rise with output
 - $\cdot\,$ Constant economies of scale: costs do not vary with output
 - $\cdot\,$ Minimum efficient scale (MES): q with lowest AC(q)



Revenues

- Competitive price-taking firm's demand is perfectly elastic at the market-determined price



- Total revenue

$$R(q) = pq$$

* Average Revenue: revenue per unit (aka price)

$$AR(q) = p$$

* Marginal Revenue: how revenues change with one more output

$$MR(q) = \frac{\Delta R(q)}{\Delta q}$$

 $\cdot \,$ For a price-taking firm in a $competitive \,\, {\rm market}, \,\, {\rm Demand} = AR(q) = MR(q) = p$

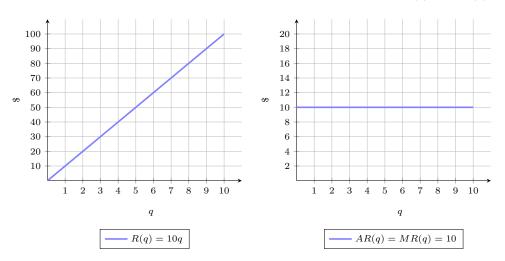


Table 4: Firm's total (left) and per-unit (right) revenues

Profits

- A competitive market:
 - Firms' products are perfect substitutes
 - Firms are price-takers, none can affect the market price
 - Market entry and exit is costless
- Firm chooses profit maximizing quantity q^* :

$$\pi_{max}$$
 at q^* where $MR(q) = MC(q)$

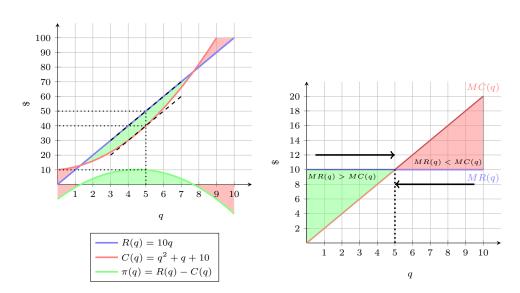
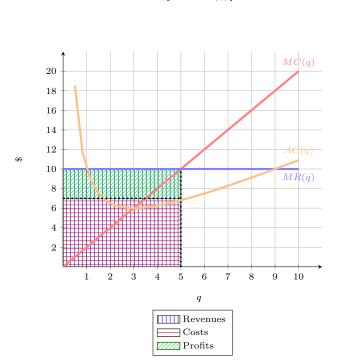


Table 5: Finding maximum profits (totals on left, per unit on right)

• Profit is revenues minus costs:



 $\pi = R(q) - C(q)$ $\pi = q[p - AC(q)]$

- Firm breaks even where p = AC(q)
 - Firm's break even price is the minimum of AC(q) curve (where AC(q) = MC(q))
- Firm earns losses where p < AC(q)
 - Short run: firm stays in market
 - * Firm continues to produce (at a loss) if

$$p \ge AVC$$

* Firm **shuts down** and produces $q^* = 0$ if

* Firm's shut down price is the minimum of AVC(q) curve (where AVC(q) = MC(q))

– Long run: firm exits market

• Firm's Supply:

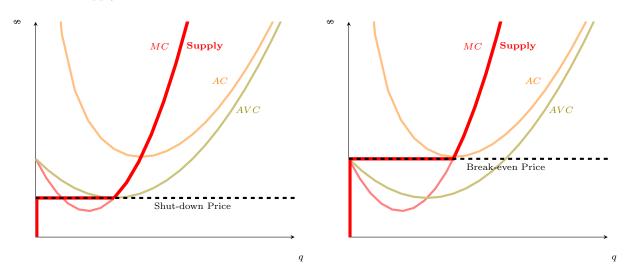
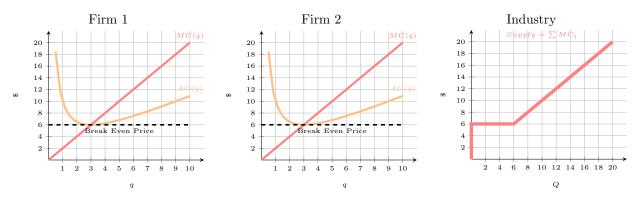


Table 6: Firm's Supply in Short Run (left) and Long Run (right)

Firm's Short Run Inverse Supply = $\left\{ \right.$	$\begin{aligned} p &= MC(q) \\ q &= 0 \end{aligned}$	$\begin{array}{l} \text{if } p \geq AVC \\ \text{If } p < AVC \end{array}$
Firm's Long Run Inverse Supply = $\left\{ \right.$	p = MC(q) $q = 0$	$\begin{array}{l} \text{if } p \geq AC \\ \text{If } p < AC \end{array}$

- Industry equilibrium:
 - If firms earn $\pi > 0$ in short run: firms enter over long run
 - If firms earn $\pi < 0$ in short run: firms exit over long run
 - Long run equilibrium: $\pi = 0$ at p = AC(q) = MC(q) for all firms!
- Industry supply curve is sum of all firms' marginal cost curves above AVC_{min}



- Firms may have different cost structures due to **economic rents** returns above opportunity cost needed to bring firm online
 - A scarce factor of production (e.g. talent, location, intellectual property, political favors, etc)
 - Lowers costs for firm relative to other firms

- Other firms willing to bid up price of scarce rent-generating factor (to earn advantage)
- Prices of rent-generating factors get bid up until firm profits fall to zero!
- Owner of scarce factor earns higher income due to economic rents